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Sepulveda C, R.; Montiel R, O.; Castillo, O.; Melin, P.;

Fuzzy Systems, 2003. FUZZ '03. The 12th IEEE International Conference

on , Volume: 2 , 25-28 May 2003

Pages:1008 - 1013 vol.2

[Abstract] [PDF Full-Text (415 KB)] IEEE CNF

4 Real time speech processing to eliminate slamdowns in digital voice systems

Harrison, C.G.M.; Javed, M.A.; Wolanski, P.;

Artificial Neural Networks, 1995., Fourth International Conference on , 26-28 1995

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Practical byzantine fault tolerance and proactive recovery

Miguel Castro, Barbara Liskov

November 2002 ACM Transactions on Computer Systems (TOCS), Volume 20 Issue 4

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Our growing reliance on online services accessible on the Internet demands highly available systems that provide correct service without interruptions. Software bugs, operator mistakes, and malicious attacks are a major cause of service interruptions and they can cause arbitrary behavior, that is, Byzantine faults. This article describes a new replication algorithm, BFT, that can be used to build highly available systems that tolerate Byzantine faults. BFT can be used in practice to implement re ...

**Keywords:** Byzantine fault tolerance, asynchronous systems, proactive recovery, state machine replication, state transfer

3 Memory hierarchy: Compiler-decided dynamic memory allocation for scratch-pad based embedded systems

Sumesh Udayakumaran, Rajeev Barua

October 2003 Proceedings of the international conference on Compilers, architectures and synthesis for embedded systems

Full text available: pdf(213.48 KB) Additional Information: full citation, abstract, references, index terms

This paper presents a highly predictable, low overhead and yet dynamic, memory allocation strategy for embedded systems with scratch-pad memory. A scratch-pad is a fast compilermanaged SRAM memory that replaces the hardware-managed cache. It is motivated by its better real-time guarantees vs cache and by its significantly lower overheads in energy

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|----|--|------|
|    | consumption, area and overall runtime, even with a simple allocation scheme [4]. Existing scratch-pad allocation methods are of two types. Firs  |      |
|    | Keywords: compiler, embedded systems, memory allocation, scratch-pad   |      |
| 4  | Integrating performance monitoring and communication in parallel computers  Margaret Martonosi, David Ofelt, Mark Heinrich  May 1996 ACM SIGMETRICS Performance Evaluation Review, Proceedings of the 1996  ACM SIGMETRICS international conference on Measurement and modeling of computer systems, Volume 24 Issue 1  Additional Information: full citation, abstract, references, citings, index  |      |
|    | Full text available: pdf(1.49 MB)  Additional information, difficultion, abstract, references, citings, index  |      |
|    | A large and increasing gap exists between processor and memory speeds in scalable cache-coherent multiprocessors. To cope with this situation, programmers and compiler writers must increasingly be aware of the memory hierarchy as they implement software. Tools to support memory performance tuning have, however, been hobbled by the fact that it is difficult to observe the caching behavior of a running program. Little hardware support exists specifically for observing caching behavior; furthermore |      |
| 5  | Security as a new dimension in embedded system design: Security as a new dimension in embedded system design Srivaths Ravi, Paul Kocher, Ruby Lee, Gary McGraw, Anand Raghunathan  |      |
|    | June 2004 Proceedings of the 41st annual conference on Design automation   |      |
|    | Full text available: pdf(209.10 KB) Additional Information: full citation, abstract, references, index terms   |      |
|    | The growing number of instances of breaches in information security in the last few years has created a compelling case for efforts towards secure electronic systems. Embedded systems, which will be ubiquitously used to capture, store, manipulate, and access data of a sensitive nature, pose several unique and interesting security challenges. Security has been the subject of intensive research in the areas of cryptography, computing, and networking. However, despite these efforts, security is     |      |
|    | <b>Keywords</b> : PDAs, architectures, battery life, cryptography, design, design methodologies, digital rights management, embedded systems, performance, security, security processing, security protocols, sensors, software attacks, tamper resistance, trusted computing, viruses   |      |
| 6  | Constraint-based tools for building user interfaces Alan Borning, Robert Duisberg October 1986 ACM Transactions on Graphics (TOG), Volume 5 Issue 4  |      |
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|    | A constraint describes a relation that must be maintained. Constraints provide a useful mechanism to aid in the construction of interactive graphical user interfaces. They can be used to maintain consistency between data and a view of the data, to maintain consistency among multiple views, to specify layout, and to specify relations between events and responses for describing animations of interactive systems and event-driven simulations. Object-oriented techniques for constraint representa      |      |
| 7  | Session 7: Squirrel: a decentralized peer-to-peer web cache Sitaram Iyer, Antony Rowstron, Peter Druschel July 2002 Proceedings of the twenty-first annual symposium on Principles of distributed computing  |      |
|    | Full text available: pdf(1.22 MB)  Additional Information: full citation, abstract, references, citings  |      |
|    | This paper presents a decentralized, peer-to-peer web cache called Squirrel. The key idea is to enable web browsers on desktop machines to share their local caches, to form an efficient  |      |
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|    | and scalable web cache, without the need for dedicated hardware and the associated administrative cost. We propose and evaluate decentralized web caching algorithms for Squirrel, and discover that it exhibits performance comparable to a centralized web cache in terms of hit ratio, bandwidth usage and latency. It  |  |
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| 8  | Performance monitoring in a Myrinet-connected SHRIMP cluster Cheng Liao, Margaret Martonosi, Douglas W. Clark August 1998 Proceedings of the SIGMETRICS symposium on Parallel and distributed tools Full text available: pdf(1.26 MB) Additional Information: full citation, references, citings, index terms  |  |
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|    | The widespread distribution and availability of small-scale sensors, actuators, and embedded processors is transforming the physical world into a computing platform. One such example is a sensor network consisting of a large number of sensor nodes that combine physical sensing capabilities such as temperature, light, or seismic sensors with networking and computation capabilities. Applications range from environmental control, warehouse inventory, and health care to military environments. Existi |  |
| 10 | Reflection as a mechanism for software integrity verification  Diomidis Spinellis February 2000 ACM Transactions on Information and System Security (TISSEC), Volume 3   |  |
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|    | The integrity verification of a device's controlling software is an important aspect of many emerging information appliances. We propose the use of reflection, whereby the software is able to examine its own operation, in conjunction with cryptographic hashes as a basis for developing a suitable software verification protocol. For more demanding applications meta-reflective techniques can be used to thwart attacks based on device emulation strategies. We demonstrate how our approach can be       |  |
|    | Keywords: cryptographic hash function, embedded device, message digest   |  |
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